



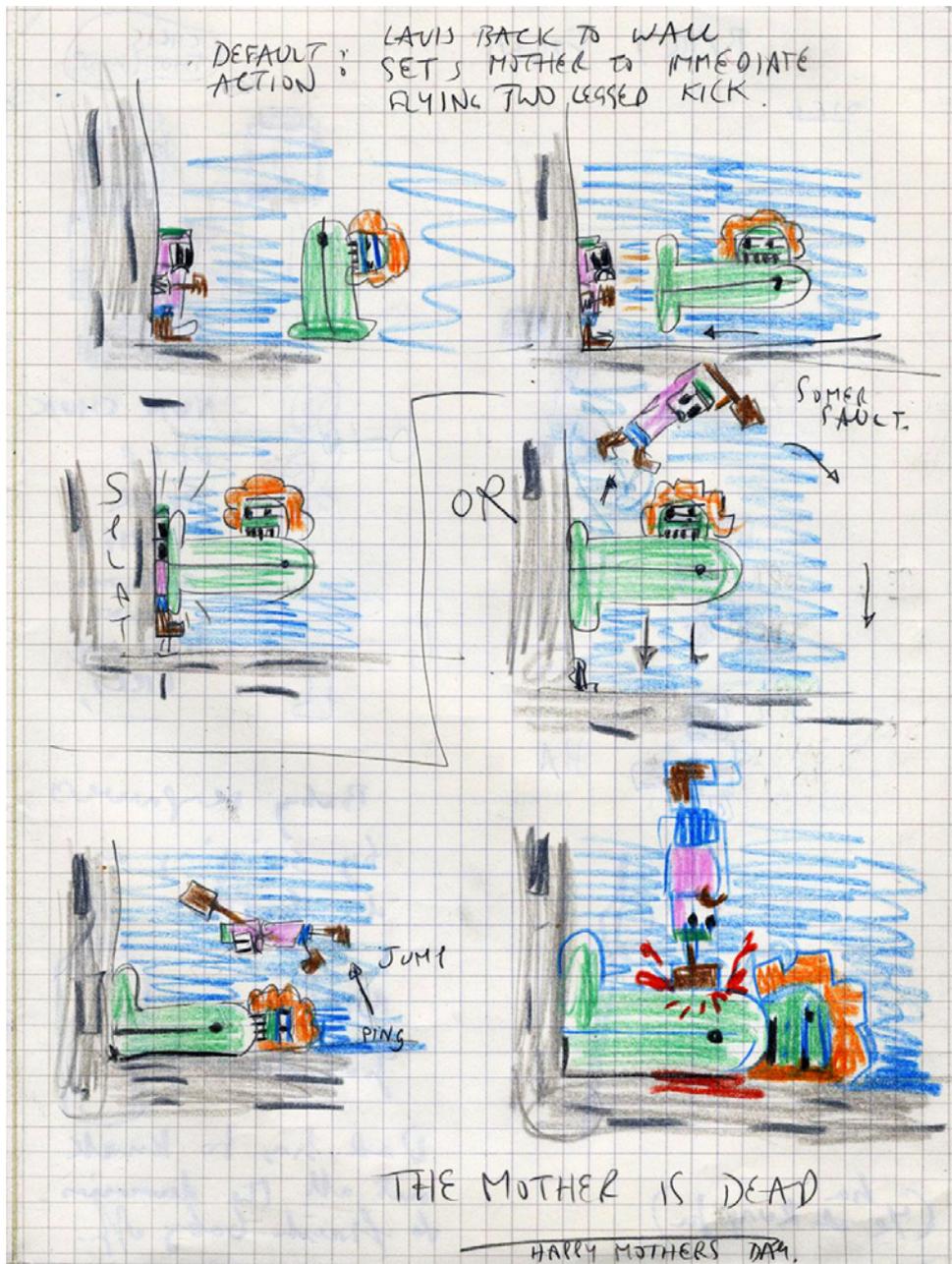
© Paul Noble

Paul Noble

exhibition

from november 9th to december 3rd 2016

the exhibition

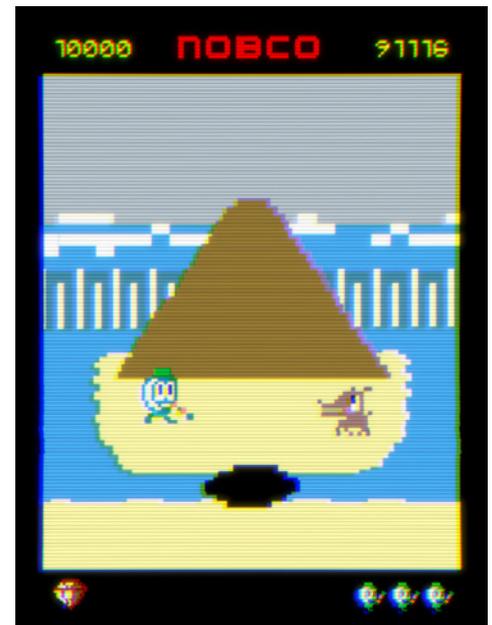


Preparatory drawing © Paul Noble

exhibition
from november 9th
to december 3rd 2016
opening on nov. 9th
2016 at 6:30pm

Mummy, she rises from the foam, her hair is orange like the sun and her body is the green ray. Baby is born from the sea, lands on the beach and crawls until finding a hole and falling into it.

Daddy wants to build a sandcastle and wasn't watching when baby fell down the hole. Mummy angry. Daddy must save the baby, and then build a sandcastle. Dog is not on a lead, hidden behind the sandcastle. Sandcastle dog, sandcastle crabs.



Screenshot of the game © Paul Noble

On different occasions the monolith has appeared as an obscure impression, in a darkened theatre, projected upon the screen, or seated upon the mount, overseeing the road that leads to the sea. No longer an indefinite memory, it finally materialises itself as folly and oracle; a prophecy whose counsel is a console, a computer game where the fate of DADDY SANDCASTLE or SANDY DADDY or SANDY HOLE or BABY BLACK HOLE DADDY rests upon your dexterity.

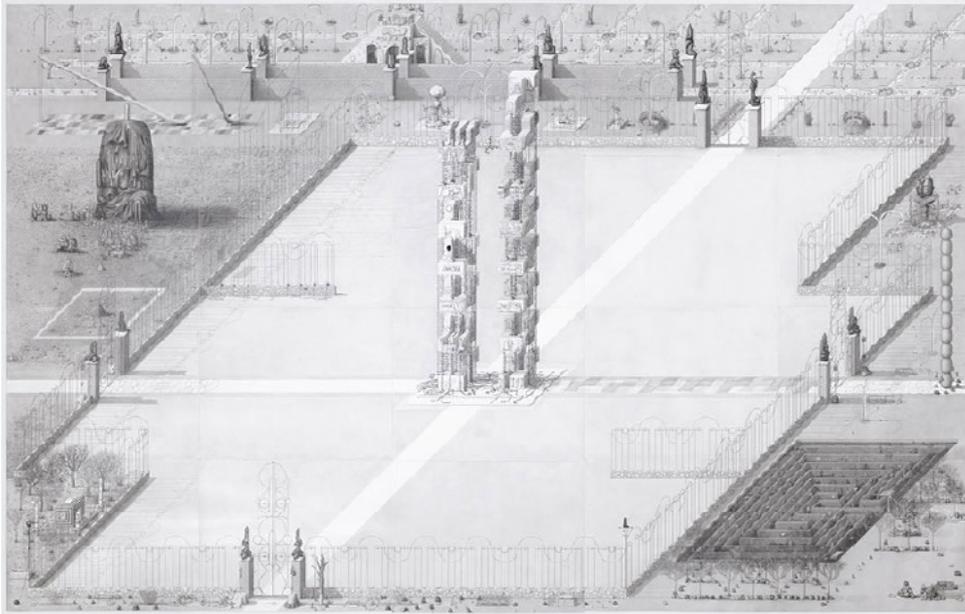
For this exhibition, Paul Noble presents the first realisation of a project he has been working on for ten years. With programming assistance from Phillip Hennessey, Noble has designed a 2D computer game named *DADDY HOLE*, within a custom-built arcade game cabinet, and invites the public to try it out.

Text: Paul Noble and Adam Scrivener.

free entrance from wednesday to sunday,
except on public holidays – 1pm to 7pm.
within Graphéine #8

graphic arts festival by PinkPong network,
 from november 5th to december 8th 2016, in
 Toulouse and Toulouse conurbation.
<http://www.pinkpong.fr/grapheine>

the artist



Welcome to Nobson, Paul Noble, 2008–10. Pencil on paper, 20 panels: 178 x 281 1/2 inches overall (452 x 715 cm). © Paul Noble

Forging a unique and maverick path in the ebullient British art scene, Paul Noble received widespread international recognition for his vast and monumental drawing project, *Nobson Newtown*. Drawing image after image, story after story—at once architect and town planner, archaeologist and cartographer, social historian and activist, creator and destroyer—over the course of a decade Noble invented and described a melancholy urban vision somewhere between *Le Doux's* revolutionary utopias, *Sim City*, and the post-holocaust wastelands pictured in the daily media. *Nobson Newtown* was Noble's own fantasist master plan of a symbolic city, isometrically rendered and replete with all manner of nightmares, perversions, scatological and libidinous excesses. A blocky, geometric font (also invented by the artist) structured many of the buildings themselves, providing yet

another layer of meaning in this fascinating parody of contemporary society and the dreams of social engineers.

A meticulous and dedicated draftsman, Noble creates dizzyingly elaborate encrypted schemes, drawing from inspirations as diverse as ancient Chinese scrolls and Japanese sculptures, Fabergé eggs and brick walls, eighteenth century pornography and animal rights, Hieronymus Bosch and Oyvind Fahlstrom. The sheer level of detail in his drawings defies the capacity of the eye to see and the mind to fully grasp them.

Paul Noble was born in 1963 in Northumberland, England. From 1982 to 1983, he attended Sunderland Polytechnic, England, and from 1983 to 1986, he attended Humberside College of Higher Education, England. Noble's work has been



Welcome to Nobson, Paul Noble. Installation view, Gagosian Gallery, London, 2011. Photo by Prudence Cuming.

part of numerous group exhibitions including Museu de Arte de São Paulo, Brazil (2001); Museum of Modern Art, New York (2002); The Fabric Workshop and Museum, Philadelphia (2003); New Museum, New York (2003); Migros Museum für Gegenwartskunst, Zürich (2003); Istanbul Foundation for Culture and Arts, Turkey (2003); Museo de Arte Contemporáneo de Monterrey, Mexico (2004); Louisiana Museum of Modern Art, Denmark (2005); Museum of Contemporary Art, Los Angeles (2005); The Frances Lehman Loeb Art Center, New York (2006); Neuberger Museum of Art, New York (2008); Museum of Contemporary Art San Diego, California (2009); Museum Boijmans van Beuningen, The Netherlands (2010); Tate Britain, London (2010); Center of Contemporary Art, Germany (2010); Center of Contemporary Art, Italy (2011); Henry Moore Foundation, Perry Green, England (2014); and Marta Herford Museum, Germany (2015). Recent solo museum exhibitions include The Migros Museum, Zürich (2005); Museum Boijmans Van Beuningen, The Netherlands (2005); and "Nobson," Museum Boijmans Van Beuningen, The Netherlands (2014).

Noble currently lives and works in London, England.

<http://www.gagosian.com/artists/paul-noble>